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ATTENTION: ALL POTENTIAL 2006 SOFTBALL MANAGERS

Welcome to the 2006 City of Rocklin Adult Softball program. This year we will again be offering three eightweek leagues (spring, summer, & fall). We will be offering Men's and Coed leagues during all seasons. Our spring and summer league will be at the new Azevedo Park located on Wildcat Boulevard off of Stanford Ranch Road. Each team will play a minimum seven game regular season, with the top four teams in each division participating in a playoff tournament to determine the league champion.

Tournament seeding is determined by the final regular season standings. (See tournament bracket next page).

If, after the completion of the regular season, any standing ties exist between teams, the following tiebreaker system will be used to seed the teams in the playoffs.

- 1. Winner of head to head series.
- 2. Run differential in head to head series.
- 3. Coin flip.

The remainder of this packet will provide you with the information necessary to register and participate in our softball program. If you have any questions after reviewing the information, please contact Larry McDonald, Community Services Supervisor, at the Department of Community Services, 625-5220 or Andrea Slater, Community Services Program Assistant, at the Department of Community Services, 625-5219.

PLAYOFF TOURNAMENT BRACKET

At the completion of each regular season, a playoff tournament will be held to determine a division champion. The top four teams in each division will compete in a single elimination tournament.

2 nd place team	Winner		
3rd place team			
1 st place team	Winner	Champion	
4 th place team			
Good Luck To A	All Teams!		
		Important Dates	

(Subject to change)

Spring League Summer League Fall League March 17, 2006 June 9, 2006 August, 18, 2006 April 16, 2006 June 25, 2006 August 27, 2007

Other Important Information

Registration Deadline:

Play Begins Week of:

Night of Play	Leagues/Divisions		Team League Fees
Sunday	Coed D	Men's D Teams	\$395.00 Resident Team
Monday	Men's D		\$445.00 Non-Resident
Tuesday	Men's D	Coed D Teams	\$350.00 Resident Team
Wednesday	Men's D		\$395.00 Non-Resident
Thursday	Men's D	Free Agents	\$40.00 Resident
•		_	\$45.00 Non-Resident

Registration Deadline: Before 5:00PM Friday on the deadline dates above, @ Rocklin Sunset Center,

2650 Sunset Blvd. All registration is accepted on a first-come, first-served basis!

Adding/Dropping Players: Players may be added to a team's roster up to 4:30 p.m. of the 3rd night of games

for each respective league. The League Director must approve all player

additions.

REGISTRATION IS ACCEPTED ON A FIRST-COME, FIRST-SERVED BASIS!

ROCKLIN SOFTBALL RULES/INFORMATION

Note: All teams participating in the Rocklin Adult Softball program are registered with the Amateur Softball Association. All play is governed by A.S.A. rules with the following local exceptions:

1. TEAM AND PLAYER ELIGIBILITY

- A. No player under 18 years of age will be allowed to participate.
- B. Roster size must be maintained at:

Men's: 12-16 players Coed: 12-20 players

- C. Once a player signs a roster with a team he/she must be released in writing by his/her manager prior to playing on another team.
- D. Any player who signs more than one roster to participate in the same Men's or Coed League will forfeit his/her right to participate in any Rocklin League.
- E. Players must participate in at least two league games to be eligible for the playoffs.

2. FORFEITS

- A. GAME TIME IS FORFEIT TIME. The scorekeepers or umpires watch is the official time. Teams may start games with a minimum of eight players unless agreed upon by both managers prior to.
- B. In the event of a double forfeit, both teams will receive a loss.
- C. The first time a team forfeits a game with prior notification to our office, may be fined \$25.00. This fine must be paid before the team's next regularly scheduled game. If the team fails to pay the fine, yet plays the next game, it shall be recorded as a loss. Any team failing to pay their fine within two weeks of a forfeited game may be dropped from the League with a loss of all fees paid. Any team that forfeits two games becomes subject to ejection from the League with forfeiture of all fees paid.
- D. Managers cannot postpone games. A team that foresees a conflict with a particular game and notifies the League Director at least 24 hours in advance will be credited with a loss and not a forfeit. Teams may only take advantage of this rule once during a season.
- E. Teams, which drop, or are dropped from the League will lose any playoff rights and forfeit any fees.
- F. No refunds are made after a team has participated in one League game and a service charge (minimum \$50.00) will be levied for teams voluntarily dropping from the League prior to League play.

3. PLAYER CONDUCT

- A. All players shall abide by the City of Rocklin Player's Code of Conduct and the City of Rocklin's Sportsmanship Policy.
- B. The team manager will be held responsible for being familiar of all rules governing softball league and communicating this information to the players on his/her team.
- C. Managers are responsible for their player's and spectator's actions.
- D. No glass containers allowed in the park. No intoxicants of any kind may be consumed by players during a game. The umpire will immediately stop the game if any player, whether in the game or not, is consuming an alcoholic beverage. The game will be automatically forfeited and a \$25.00 fee will be charged.

4. PROTESTS

- A. Protests shall be based on interpretation of rules only. Protests involving a judgement call by the umpire(s) are not acceptable and will not be considered.
- B. Protests must be made at the point of contention (before the ball is put back in play). The umpires, scorekeeper and opposing team manager must be notified that the game is being protested. Protesting manager must complete the "Intent to Protest" form supplied by the scorekeeper and return it to the scorekeeper prior to completion of the game.

 A written protest must be submitted to the Recreation Department no later than 4:30 p.m. the following working day. Protests must be legible and must be accompanied by a \$25.00 protest fee. The protest fee will be refunded only if the protest is upheld.

5. PRE-GAME RULES

- A. Home team (last on the schedule) uses the first base dugout.
- B. A team may bat up to 10 players, substituting player-for-player as needed, or an entire roster, regardless of who plays in the field. This must be determined prior to the game and cannot be changed during the game. The scorekeeper must be notified at the time the line-up card is submitted. Players may be added to line-up until top of line-up is reached. Substitute players may be added to the bottom of the line-up if the entire roster is batting.
- C. Line-up cards must be turned in to the scorekeeper ten minutes prior to game time. If a scorekeeper has not received a line-up card by game time, a forfeit may result.
- D. No batting practice is allowed between games.
- E. Each team is allowed a maximum of five minutes of infield practice. In instances where games are running late, the umpire may cancel infield practice. No infield practice between innings.

6. PLAYING RULES - ALL LEAGUES

- A. **Time limits** 60 minutes. No inning may start after the time limit has expired. All innings that start within regulation time will be completed unless the home team is at bat with the lead in the game. In the event of a tie game at the end of the 60 minutes, the game will continue until the 9th inning (if needed), at that time the ASA tie breaker will be used to determine a winner.
- B. **Players** A minimum of eight players constitutes a legal team unless agreed upon by both managers prior to start of the game.
- C. Strike Zone- An extended strike mat will be used for all games at the Lone Tree Park Field and a round strike mat will be used for all games at the 3rd Street Field. A legally pitched ball landing on the mat will be a strike.
- D. **Pitching** All Leagues at Lone Tree Park will use an extended strike mat and the count will begin with 1 ball and 1 strike with an extra foul. All Leagues at Lone Tree Park will have a 6-foot minimum and a 12-foot maximum limitation on all pitches. All Leagues at 3rd Street will use a round mat and the count will begin with 1 ball and 1 strike with an extra foul. All Leagues at 3rd Street will have an unlimited arch maximum with a of 6 feet minimum on all pitches. Any pitch deemed illegal will be called and is an automatic ball in the count. Any illegal pitch that is hit makes the pitch legal and play will continue if no call is made, with the batter and any base runners having the potential to be put out.
- E. Third Strike Foul Ball Rule- The batter shall be declared out if, with two strikes, he/she hits a foul ball. With the count beginning with 1 and 1, the batter gets one extra foul ball.
- F. End of Game- A regulation game is seven innings or expiration of the time limit, whichever comes first.
- G. 10-Run Rule- A game will be declared over if a team is ahead by 10 runs after 5 innings have been played, (4 ½ innings if the home team is ahead).

- H. Fake Tag is Illegal- A fake tag by a fielder is a form of obstruction. The runner is safe and gets an automatic base and potentially more.
- I. Rainouts/Suspended Games- Four innings constitutes a legal game. Any game, which is postponed before 4 innings have been completed, will be replayed only if it affects the final standings.
- J. Ejection's- See Player's Code of Conduct.
- K. Colliding Rule- Prohibits a player from intentionally crashing into a fielder when the fielder has the ball in his possession awaiting the runner. (Penalty-Runner is out, ball is dead). If the act is determined to be flagrant, the runner may be ejected. Runners may not slide out of base paths to physically interrupt play.
- L. Player Leaving- Any player who voluntarily leaves the game will be declared out each time his position in the batting order is reached, only upon request of the defensive team. This protest is valid only at the point of contention and is not allowed if a pitch to the next batter has been thrown. Player(s) leaving the game does not constitute a legal protest. In the case of an injured player, a substitute may enter the batting order in the player's position.
- M. Ties-There will be no tie games. Any game tied at the end of the time limit, or seven innings will continue until a winner is determined.
- N. Batting Order- See Section 5 Rule B.
- O. Courtesy Runners- Allowed in all leagues if agreed upon and designated by both managers prior to the start of the game.
- P. Base Running/Sliding- Sliding is allowed, but not required. If runners do not slide, they must stay out of the way of plays in progress or they can be called for interference.
- Q. Home Run Limits—In all leagues, a team may hit three home runs, and then a 1 to 1 equalizer rule comes into effect with a maximum of six home runs. This means that after three homers, a team may never be more than one home run ahead of their opponent. Any homer after three that puts a team more than one home run ahead is an out.

ADDITIONAL RULES - COED LEAGUE

- A. Pitching Arc- 6 foot minimum, 12 foot maximum.
- B. Alternate Gender Batting Order- Refer to Section 5 Rule B for basic rule. Teams may bat 10 or any portion of their line-up as long as alternating order remains intact. If batting entire roster, player-for-player substitutions may be made. (Ex. First and last batter cannot both be male since alternate batting rule must be followed.)
- C. Field Position- Are as followed with NO exceptions: Must be at least two women in the infield, two in the outfield and a female either pitching or catching, or at another infield position.
- D. Players- Eight players constitute an official team to start or continue a game. At all times at least 50% of the players on the field must be female.
- E. Roster- May include up to 20 players.
- F. Base Running-Sliding is allowed, but not required.
- G. ASA Walk Rule If a man is walked, intentionally or not, the female directly following in the batting order has the option to automatically take first base or to hit, with two outs. With less than two outs, the female must bat.
- H. Hot Bats are NOT allowed in Coed play A Hot Bat is any Double or Triple Wall, Exterior Shelled or Sleeved or Composite bat. Also any bat exceeding 1.20 BPF is considered a Hot Bat, (i.e. EST = Exterior Shelled Technology). Any player using a Hot Bat or Non-Approved bat for our coed league will be subject to be called out and possible ejection from play, including team manager/captain. Umpires decision is final!

7. EQUIPMENT RULES – ALL LEAGUES

- A. NO metal cleats allowed.
- B. No rings, watches or other jewelry.
- C. BATS Will follow the ASA approved bat list! No bats on the ASA banned bat list will be allowed. Umpires decision is final! Additional information and bat lists can be found at www.softball.org.
- D. Penalty: Batter shall be called out and the bat removed from the game. Batter will NOT be ejected from game.

8. PLAYOFF RULES – ALL LEAGUES

- A. All regular season rules are in effect with the following changes:
 - 1. 2-umpire system.
 - 2. 75 minute time limit for final championship game only.
 - 3. Top seeded team is the home team

CITY OF ROCKLIN PLAYER'S CODE OF CONDUCT

ANY PLAYER WHO IS EJECTED FROM A GAME FOR ANY REASON WILL BE SUSPENDED FROM ALL ROCKLIN LEAGUES FOR A MINIMUM OF ONE GAME IN EACH LEAGUE.

1. No Player shall- At any time lay a hand upon, shove, strike or threaten an official. The official is required to immediately suspend player from further play and report such a player to League Director. Such a player shall remain suspended until the League Director has considered the case.

Minimum Penalty- Suspension from two league games—placed on probation for the remainder of the season.

Maximum Penalty - Suspension for life and/or assault charges filed.

2. **No Player shall-** Refuse to abide by official's decision. The official is required to immediately suspend player from further play and report such a player to the League Director. Such a player shall remain suspended until the League Director has considered his case.

Minimum Penalty- Suspension for two league games and probation for the remainder of the season.

Maximum Penalty- Suspension from one league game and placed on probation for the remainder of the season.

3. No Player Shall- Be guilty of objectionable demonstrations of dissent at official's decision.

Minimum Penalty- Warning by the Official.

Maximum Penalty- Ejection from the game.

4. No Player shall- Discuss with an official in any manner the decision reached by an official except the manager or captain.

Minimum Penalty- Warning by the official

Maximum Penalty- Ejection from the game.

5. **No player shall-** Be guilty of using unnecessarily rough tactics against the body of an opposing player in the course of play. Official is required to immediately suspend player from further play and report the player to the League Director.

Minimum Penalty- Placed on probation for the remainder of the season.

<u>Maximum Penalty</u>- Suspension for two league games and placed on probation for the remainder of the season.

6. **No player shall**- Be guilty of physical attack as an aggressor upon any player, official or spectator. Official is required to immediately suspend from play and report such a player to the League Director. Such a Player shall remain suspended until the League Director has considered his case.

Minimum Penalty- Suspension from two League games and placed on probation for the remainder of the season.

Maximum Penalty- Suspension for life and/or assault charges filed.

7. **No player shall-** Be guilty of abusive verbal attack upon any player, official or spectator. Official is required to immediately suspend player from further play and report such a player to the League Director. Such a player shall remain suspended until the League Director has considered his case.

Minimum Penalty- Placed on probation for the remainder of the season.

<u>Maximum Penalty</u>- Suspension from two League games and placed on probation for the rest of the season.

8. **No player shall**- Appear upon the field in an intoxicated condition. Official is required to immediately suspend from further play and report incident to League Director for further review.

Minimum Penalty- Suspension from two League games and placed on probation for the remainder of the season

<u>Maximum Penalty</u>- Suspension for the remainder of the season.

9. **No Player shall**- Be guilty of gambling upon any play or the outcome of games, with any spectator, player or opponent. Officials are required to report violation of this rule to League Director.

Minimum Penalty - Placed on probation for the remainder of the season.

CITY OF ROCKLIN SPORTSMANSHIP POLICY

The Rocklin City Council has adopted a sportsmanship ordinance for all youth and adult sports activities in our community as shown below. We will be strictly enforcing the City of Rocklin Adult Sports Code of Conduct as outlined in this packet. Team managers are responsible for the actions of their players and spectators.

GOOD SPORTSMANSHIP IS EVERYONE'S RESPONSIBILITY.
DEMONSTRATING GOOD SPORTSMANSHIP INCLUDES RECOGNIZING
THE SKILLS OF ALL PLAYERS AND OFFICIALS; SELF CONTROL;
HUMILITY IN VICTORY; CALMNESS AND COMPOSURE IN DEFEAT;
AND CONCERN FOR OTHERS.

PLEASE DISPLAY GOOD SPORTSMANSHIP AT ALL TIMES ON THE FIELD, ON THE BENCH, AND IN THE STANDS.

PLAY BALL!